1. Follow the connection notes under “Connection Notes.docx”
2. Build the image for the specific hardware used.
   1. If using the custom board, define “CUSTOM\_BOARD” in utilities.cpp
   2. You probably need to undefine “DEBUG” in utilities.cpp for the code to fit
   3. In main.cpp, define “HARDWARE\_VERSION\_X\_X”
   4. Ensure the above step is recognized in “utilities.cpp”
3. Once the bootloader is up, type “u” to upload
4. Send the .bin file with XMODEM. Using Tera Term,
   1. File -> Transfer -> XModem -> Send…